### Report on the exhibition "ex"

# Focusing on 《Cloud (pillow/ raised-floor storehouse)》(2020)

A title to the theater installation is "Cloud (pillow/ raised-floor storehouse)" (2020). In the title we can find "pillow" that supports our sleep, a state of waiting that is necessary for humans to continue to live, and "warehouse" that continues to preserve the preparatory stages before things happen (\*The work inspired by the ancient mice-like mammal described later could also allude to the raised-floor warehouse as a typical ancient building structure in Japan).



Installation view, Taro Izumi. ex, 2020 ©Museum Tinguely Photo: Gina Folly

This gigantic installation, 14m wide x 5m high x 2.3m deep, is located in the center of the exhibition hall. It has a number of holes on the front surface. Some are covered with white plates and some are not. On each surface of the covering plates, a small metal plate with numbers and alphabet is screwed. These letters indicate the seat numbers of the theaters where one of the recordings actually took place.

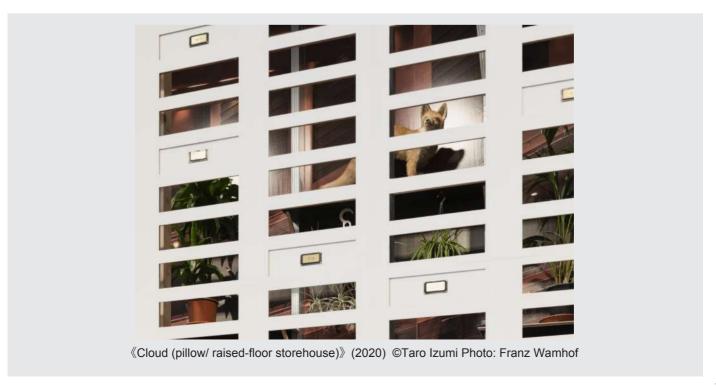


《Cloud (pillow/ raised-floor storehouse)》(2020) ©Museum Tinguely Photo: Gina Folly

If you look inside the installation through the holes, you will notice an enormous image of the audience seats in a huge theater pasted on the wall of this structure like a theater background. In front of this image, there are four small wooden stages lined up that are made of waste wood found at the abandoned factory. Four monitors are put on each stage, showing videos of a packaged beef, green pepper, tomatoes etc. that were kept in the refrigerator and filmed in a special way during my stay in Basel.



A stuffed fox is impressively placed on a shelf attached to the wall inside the installation. This stuffed fox was found in the warehouse/ workshop where I worked in Basel. It had been prepared as an element to someone else's work, but then lay dormant for years. (There is an old legend about the "Ishibutai Kofun, literally means a stone stage tomb in my hometown, Nara Prefecture. It is said that foxes used the flat roof of the stone tomb as their stage for dancing. Coffins and burial accessories inside the tomb have been lost over the decades, but only the structures made of stones as outer frames of the tomb have remained like a vessel.)



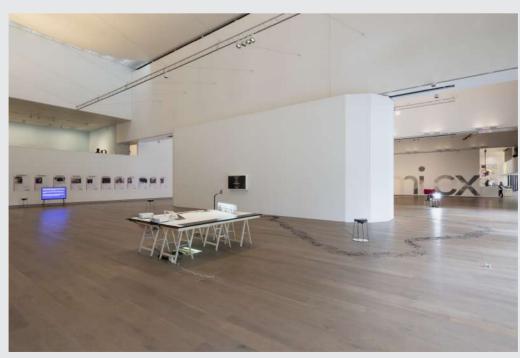
Each element consisting of this work has one thing in common: They indicate a mode of "waiting/ standby," and are materials that have experienced such a mode.

Thinking about this mode of "waiting" and doing experiments with it has been one of the key themes that I have continuously explored. Affected in many ways by the covid-19 pandemics, the current circumstance we are facing may be an opportunity to think about such an idea and explore it further. We may also need to take a fresh look at the systems generating cultures, which are based on the civilized modern society that humans have established.

For example, if we take the state of a painting displayed in a museum and seen by the public as an "operation mode," then the state of a painting stored in storage and not seen by the audience can be said a "standby mode." If we extend this hypothesis to the situation of theaters, we can say that a theater in an operation mode is when an event is being held and the audience fills the seats. Conversely, the rest of the time, a theater can be said being in a "standby mode," like a vessel.

凹 (hollow) and 凸 (protrusion) are Chinese characters that are mutually complementing as a pair. An architectural space of a theater can be considered to play a role of 凹 . Although the shapes of these characters (凹 and 凸) foreshadow their complementary nature, the protruding one (凸) is more easily noticeable in our world. In this sense, the stage programs are more visible and eye-catching and the theater space itself becomes unconsciously a background. Namely, the space is formed from the surroundings, like this character (凹) indicates.

If the background does not exist, the foreground cannot be recognized. However, those lay as a background is hard to catch our consciousness because it is difficult to distinguish between a "standby mode" and an "operation mode." For example, we take a mountain as something motionless and huge, representing a long "standby mode," however, each tree, insect, and animal on the mountain is always active and is changing at a furious pace, which we can easily imagine.



Installation view, Taro Izumi. ex, Museum Tinguely, 2020. ©Taro Izumi Photo: Franz Wamhof

Moreover, even if something is in a "standby mode" and unseen, it doesn't mean its existence disappears. In today's society where the Internet is omnipresent, the number of visible things is far more than ever before. The invisible (not showing) is considered to be absent from existing. For example, in a video production, which is based on the premise of editing, people tend to accept the contents of the video as if they were a living copy of the reality despite of the fact that there are always things that are invisible between the scenes and that are cut out during editing.







《Cloud (pillow/ raised-floor storehouse)》(2020) (Top) ©Museum Tinguely Photo: Gina Folly (Bottom) Photo: Mari Uruta

On the wall behind the theater installation, posters announcing a fictional stage performance called "I Can See Solaris" with the names of the theaters that provided the silent sound source are hung. Each name of the theaters is painted over in pencil. In addition, the names of the participating theaters are credited like an ending roll of a film on the monitor embedded in the wall opposite the posters. In this film, a stuffed fox occasionally appears by the lights of a car passing by while the words disappear.

For this theater piece, it was also significant to have the process of having actual staff members of the theaters record a sound in their real theater space. Even if the recorded sound doesn't reflect something clearly indicating human presence, the person who recorded was there, and so was the theater. In other words, what can be proven or visible is not always the most essential thing. There is always something that humans cannot recognize. Thus, it is necessary to take such unrecognizable things as something potential, rather than ignoring it because it is not perceivable.

This way of thinking leads to the topic of our cultural activities: Cultural activities are not only valuable at the moment they prove their existence, but they are much more precious since they are always underlying like a background or  $\ \square$  that has formed the existence of humanities, even if they are not readily apparent to the general public. It is the "mass of silence" you have recorded for us that represents this fact.



Now I would like to move on the other essential element to this work.

In front of the huge theater installation, five sets of chair-like objects are lined up respectively in two rows. A chair in the second row is equipped with a large number of lamps like those in a make-up room and a smartphone that is fixed on top of the tripod standing out from the hole in the middle of the seat. A chair in the first row is occupied by an object with clothes in a metal frame, which is inspired by the back of the theater audience sitting in the row in front of the one. By making a reservation through the online booking form, anyone can watch the part of the work and listen to the sound through the smartphones as if they were sitting in the chair in the second row\*.

<sup>\*</sup> Please refer to this report on page 13 for details on how to experience this work. We hope that you will enjoy watching and listening to this work. Feel free to invite others around you who cannot come to the museum to this unique experience!



《Cloud (pillow/ raised-floor storehouse)》(2020) ©Taro Izumi Photo: Franz Wamhof

However, the sight may be blocked by the brightly colored surfaces of the aforementioned objects inspired by the back of other audience like an obstacle, making it impossible to view the entire installation.

A number of digital contents and virtual systems that allow online visitors to experience the exhibition through cyber spaces and video broadcasts has been released for those who cannot come to see exhibitions at museums due to the pandemic. Here, on the contrary, by deliberately blocking the sight of the viewers, the situation has been developed where the system is designed to show things in front of the camera but not everything is visible.

Generally at the theater, heads and backs of the audience in the front rows, lighting system, and walls of the space are all within the sight of the audience, however, the spacial presentation prevents them from being aware of those presence. In this way, the audience "experiences" the work "Cloud (pillow/ raised-floor storehouse)" through a kind of inconvenient way of foregrounding what is usually turned into a background.

Other works in this exhibition are introduced in the following pages. Please take a look at them together with the video documentation of the exhibition!

https://vernissage.tv/2020/09/07/taro-izumi-ex-museum-tinguely-basel/

# 《Cloud (goodbye)》(2020)



Titles and names of the artists are often the first thing you see at the entrance of the exhibition.

This time I drew the title of the exhibition in large letters on the wall with pencils and then removed them with erasers.

The letters that stuck on the wall were released, falling to the ground. I collect all the eraser dust and poked them with my fingers to move them around the vast museum floor.

The role of the entrance sign at the exhibition is generally expected one-sidedly by audiences not to move or change. Although I cannot know if the eraser dust would like to move freely on the floor rather than just stick to the wall, looking down on the audience at the entrance, however, I wanted to witness the moment when the dust would get a freedom of movement.

Ceasing to exist and becoming invisible is different. Our bodies are always transforming in shape and we are in constant transition so as the eraser dust. The sign drawn in pencil used to be graphite power before it became letters to make a sign. After becoming a sign, it has been changing, and it will change, having the possibility of eternal transformation.





《Cloud (goodbye)》 (2020) Installation views, Taro Izumi. ex, Museum Tinguely, 2020. ©Taro Izumi Photo: Franz Wamhof (all on this page)

# 《Cloud (please wait for a hundred years)》(2020)

# 《Cloud (licking the air)》(2020)



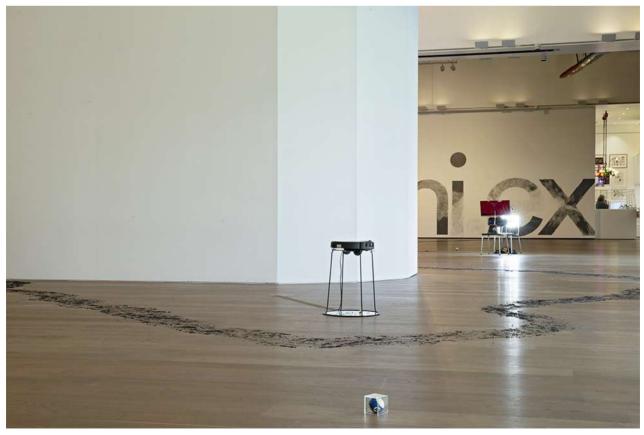
《Cloud (please wait for a hundred years)》 (2020) ©Museum Tinguely Photo: Gina Folly



《Cloud (licking the air)》 (2020) ©Museum Tinguely Photo: Gina Folly

"Cloud (please wait for a hundred years)" (2020) has freed the vacuum cleaning robots "Roombas" from the floor, depriving them of their working function and putting them in a "waiting mode." "Cloud (licking the air)" (2020) seals off the natural function of balls that roll by covering acrylic boxes over them.

These works create a kind of "standby mode" while securing time for deferment by confining the active and motional functions of their elements.



Installation view, Taro Izumi. ex, 2020 @Museum Tinguely Photo: Gina Folly

## 《Cloud (the world's eye)》(2020)

## **《Cloud (blue)》(2020)**



Installation view, Taro Izumi. ex, Museum Tinguely, 2020. ©Taro Izumi Photo: Franz Wamhof



Posters looking for lost cats



《Cloud (blue)》 2020 (front), 《Cloud (the world's eye)》 (2020) (on the wall) ©Taro Izumi Photo: Franz Wamhof

I enlarged posters of the lost cats, which were hang on walls and poles in the city of Basel, and exhibited them on the walls in the museum. Images of the cats that I selected for this work "Cloud (the world's eye)" (2020) show great fondness of each owner. When the actual cats have vanished, they are immediately replaced by images on the posters. On the contrary, when the actual cats would come back, their images would suddenly disappear. This is as if the lost cats would come back and forth between the image and the reality via posters.

"Cloud (blue)" (2020) is a new video work with a focus on the possibility to judge an epidemic in the Edo period Japan as the defendant by the modern criminal law of Japan. The blue color of the screen background refers to one filmmaker's posthumous work, which he made in a near-blind state, suffering from the AIDS virus.

## **《Cloud (king)》 (2020)**



Illustration: Mary Sundstrom, "Triassic New Mexico: Dawn of the Dinosaurs", New Mexico Museum of Natural History and Science, 2008

Adelobasileus (literally meaning "an obscure king") is a species of mammal that is believed to have lived 225 million years ago. "Cloud (king)" (2020) is a series of video works which I filmed the interior of the museum, examining the movements and perspectives of this mammal in an attempt to bridge the temporal and physical gap between this creature and us. This work is a kind of an organic, drone-like performance with the eyes of this non-existent animal as "Yorishiro," an object that could summon divine spirits, giving them a physical space to occupy.

This work is uploaded on Instagram.

Please visit the page below and take a look!

Account: ex.taroizumi\_cloudking

URL: instagram.com/ex.taroizumi\_cloudking/



《Cloud (king)》 (2020) Installation view, Taro Izumi. ex, Museum Tinguely, 2020 ©Taro Izumi Photo: Franz Wamhof

#### Collaborators:

Dr. Spencer G. Lucas (Curator, New Mexico Museum of Natural History and Science) Dr. Tom Kemp (Research Fellow Emeritus, St. John's College, Oxford University) Dr. Atsushi Kawahara (Independent researcher, Expert on Eurasian least shrew)

## 《Cloud (cannot make it by a three-legged race)》(2020)



《Magmodo》(2003) Captured image © Taro Izumi





《Cloud (cannot make it by a three-legged race) 》 (2020) Installation views, 2020 ©Museum Tinguely Photo: Gina Folly

On our physical existence, the same physical constraints are imposed. Our bodies can't travel a hundred kilometers away within a few seconds so far. Videos and images, on the other hand, can move instantly from place to place, no matter how far it is, as long as there is an internet connection. But can we really describe this situation that they are "moving"?

"Cloud (cannot make it by a three-legged race)" (2020) is a piece where I let certain images travel to various cities. I sent emails to one of my close friends with the video attached, who then forwards this to another close friend living in a city other than his/her own. Then the person who received it would forward it to someone else in a different city, and so on and so forth. It was up to the receivers of the email about how many days the video would stay in that city. In this way, the video repeats the process of staying and moving like a journey. A journey is a process of movement, an experience. So what is this journey for the video while collecting experiences as it moves? Are there a difference between the image after it has traveled and the image before the travel? Is the image not moved in the first place but just copied and duplicated? If so, is the image that traveled to Italy and that could reach Brazil afterwards non-identical as if different persons simply travel to different cities? This is a work where I ponder on the "existence of moving images" while giving them a concept of moving and traveling to reveal the invisible process of the moving images, which do not have any physical entities.

The video, which gets opportunities to experience travels, was my early work "Magmodo" from 2003. Eating is getting to know a feel of the body inside, and in some way, to be aware of the presence of internal organs. Two performers competing each other become aware of their stomachs beyond their physical exhaustion. This video work tries to give human internal organs to the characters who exist only as images of the world renown fast-food chains.

## A series of works 《Tickled in a dream...maybe?》(2017)





《Tickled in a dream...maybe?》(2017) Installation views, Taro Izumi. ex, Tinguely Museum, 2020. ©Taro Izumi Photo: Franz Wamhof



《Tickled in a dream...maybe?》(2017) Installation view, Taro Izumi. ex, Tinguely Museum, 2020 ©Museum Tinguely Photo: Gina Folly

Two images are projected on the screen: One is of a photogravure for a soccer magazine and the other is of a model sitting on a sculpture designed to hold her/his body in the same shape as that of the soccer player on the gravure, staying still for a while. The body posture of the athlete on the magazine cannot exist if it was not shot in the very decisive moment. When such a momentary pause on the printed image is stretched out to the time of a living person in order to recreate this posture, a kind of contradiction would occur.

The sculpture, which the model sits on, is composed of modified and reconfigured pieces of furniture such as chairs or beds. Furniture and architecture are designed for humans to be easy to use and comfortable to live with. From my thoughts, they are a kind of "background" like frameworks that shape human existence from its surroundings. In this work, such functions of furniture are deconstructed and reconstructed into the sculptures that allow humans to recover their bodies back, whose body had been transformed into still images. These sculptures visualize elements like speed, time, and transmission of forces that lay behind the motion. As structural furniture-sculptures that physically support a living model, or as a device to move back and forth between still images, moving images, and humans, the functional beauty of the sculptures emerges.

# Special online stage production "I Can See Solaris" Booking Information

Please enjoy watching and listening to the silent roar you have collected through the online contents "Cloud (pillow/ raised-floor storehouse)" (2020)

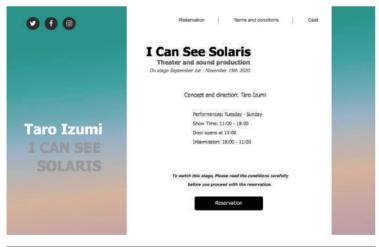
The fictional stage production "I Can See Solaris", which is a part of "Cloud (pillow/ raised-floor storehouse)", is accessible online from anywhere in the world (\*1). Reserve your seat in advance using the reservation form and you will receive an access ticket. On the date of your reservation, you will be connected to the museum via video conferencing application and you can enjoy watching and listening to a part of this work.

We are pleased to invite you to this unique online experience of watching and listening to the collection of silent sounds from theatres around the world.

If you would like to make a reservation, please visit the online booking form below. This is limited to the period of the exhibition, so we look forward to your reservation soon!

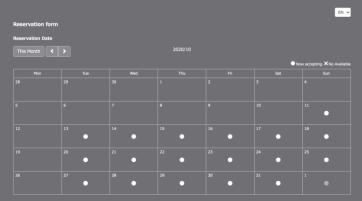
(\*1) It is necessary to install ZOOM to experience this service. It is recommended to use a computer with a camera and a pair of headphones/ earphones for the better image and sound quality!

# Booking procedure



Please visit the below URL. https://select-type.com/s/icanseesolaris/

Please click the "Reservation" button.



Please select the date of your choice.



After you choose the date, then please click the seat of your choice.

There are five seats available. Please choose the one you like!



Once you choose both the date and the seat, please confirm your selection. If you agree, please click "Next".



Please enter your email address. Please read our "Terms and conditions" and "Privacy Policy" before the final confirmation.

https://select-type.com/s/icanseesolaris\_datensc



Please check again if you agree with your choice and then click "Make a Reservation."

You will receive a confirmation email with an access code to ZOOM meeting on the date of your choice. Please access to the ZOOM on the day of your reservation!

#### Before you attend this online work, please note the points below:

- 1) In order to experience this work, please prepare a camera-equipped device with ZOOM (https://zoom.us/) installed on it.
- 2) Please prepare a pair of earphones/ headphones for the better audio experience.
- 3) Please note that due to the concept of the work, your face may be seen on the monitor of the smartphones installed in the museum.
- 4)There is no charge for making a reservation nor watching/listening to this work. You can make as many reservations as you like during the exhibition period.

Acknowledgments and list of cooperating theaters

Kamojima Community Center

Sunport Hall Takamatsu

Aichi Prefectural Art Theater Muranomori-Hall

Centaur Theatre Company Fonderia Aperta Teatro
Toyota cultural city hall Ptui City Theater

Sakurai Citizen Hall Ogaki city Suitopia Center

Tomioka City Lifelong Learning Center Yawatahama City Cultural Hall YUMEMIKAN

The Cherry Artspace Hitachi Systems Hall Sendai (Sendai City Youth Cultural Center)

Niihama-city Joint Cultural Facility Akagane Museum Auditorium Fujisakimachi Bunka center

Centenary Stage Company

Shelter Nanyo Timber Hall

Miyagi Prefectural Hall

Mexico City Theatre esperanza Iris

MAEBASHI TERRSA The Regal Theatre
Hita Cultural Center (Patria HITA) Cahoots Theatre

The Classic Theatre of San Antonio

TAKAMATSU KOKUBUNJI HALL

St. Luis Obispo Repertory Theatre | lyo City Cultural Exchange Center "Cultural Hall"

sakurahall KAGAWA PREFECTURAL HALL
VITEC Cultural Hall YOKOHAMA KANNAIHALL

CoHo Productions

NAGOYA CITY TENPAKU PLAYHOUSE

The Rogue Theatre Teatro Helena Sá E Costa

Magnus TheatreNogi EnisshallPersephone TheatreMashiko Civic HallAsaka Civil HallKabura Culture Hall

hashimotoshiminkaikan Ishikawa ONGAKUDO Concert-hall

ECLAT Kanonji Civic Hall
American Players Theatre Tottori Civic Hall

OGO SHANTE MARUE HALL

Tokushima Arts Foundation for Culture

HAIYUZAGEKIJOU SHIRAKAWA GLORIA HALL

wing shizukuishi town central community center,nogiku hall

HONDANOMORI HALL

Sinkamigoto-cho Geihinkan Museum hall

ITAMI AIPHONIC HALL

KAMAISHI CIVIC HALL TETTO

Bangkok Art and Culture Centre

ARIDA CIVIC HALL

TOLI ITAMI HALL

Isesaki City Culture Center

Isesaki City Azuma Hall

Theater Mu

Kyoto Theater Manhattan Theatre Club

FUJIHASHIMA Culture Center Iwaki Performing Arts Center Alios

Oyama Bunka Center The Museum of Art, Kochi
NIHON CANPACK HALL Tatebayashi City Culture Hall

Bridge Theatre Ota Civic Hall

Boston Court Pasadena Hokkitsu community hall

MIYAKO PUBLIC HALL Royal Albert Hall

Noda City Culture Hall Klaipeda Drama Theatre

Kanagawa Prefectural Music Hall

Russian Drama Theatre of Lithuania

Teatro Español Gobo Civic Cultural Hall

Daehakro Arts Theater (Main Hall)

ASHTAR for Theatre Productions and Training

Oxford Playhouse

Hawai Aloha Hall

Nagayo Culture Hall

SALAMANCA HALL

Horizon Theatre Company Ikitsuki-cho kaihatsu sogo senta

Sudbury Theatre Centre TOKYO ELECTRON NIRASAKI ARTS HALL

Carlo Theatre at Dell'Arte International Anan Civic Hall

Fujigoko Cultural Center Minami-Alps city Kushigata lifelong learning center

KOMATSU URARA Theater Woolly Mammoth Theatre Company

A Noise Within Theatre Gateway Theatre

Arena Stage Kasuga Culture Hall

KUSATSU ONGAKU NO MORI INTERNATIONAL CONCERT HALL Lifepia ichijma Hall

taruicho-bunkakaikan OBIHIRO CITIZEN'S CULTURE HALL

Hasami Cultural Center Omitama-City Shiki-Bunkakan MINO  $\sim$  LE

Iki-Seibu culture hallFURANO THEATER FACTORYSizuoka Performing Arts CenterKanagawa Kenmin Hall

Ashikaga civic hall Sapporo Education and Culture Hall

Estonian Theatre for Young Audiences Wuppertaler Bühnen

Theatre Vanemuine AIM UNIVERSE TEDAKOHALL

KIKUGAWA CULTURAL HALL AEL

Vígszínház Budapest

Annaka City Matsuida Cultural Hall

Palette Civic Theater

NOTOENGEKIDO

Katona József Theatre

AYAMA Community Culture Center Toppan Hall

IGA Cultural hallScience Hall, Science MuseumAOYAMA HALLRanga Shankara's auditoriumTogitsu Canary HalThe Baku Marionette TheatreNagaizumi Town Cultural CenterMinna no Mori Gifu Media Cosmos

SHIZUOKA CITY SHIMIZU CULTURAL HALL

Matsumoto Performing Arts Centre Grand Hall

Nara Prefecture Cultural Hall Main Hall Uchiko-za Theatre

SAITAMA ARTS THEATER The Hirosawa City Kaikan(Ibaraki Prefectural Culture Center)

Haruna Culture Hall Minamisoma City Cultural Hall

Kanazawa Bunka Hall Ajimu Cultural Center

Tsuruga Citizen Culture Center Straz Center for the Performing Arts' Carol Morsani Hall

CROSSLAND OYABE Serena Hall

Kanazawa Art Hall

Bloomsburg Theatre Ensemble

Aeruwa Hall

Synetic Theater

Burning Coal Theatre

Abbey Theatre Bricolage Production Company

WARABIZA Theater The VORTEX
MISHIMA CIVIC CULTURAL HALL GARAMANHALL

Nagasaki Civic Center TAKASAKI CITY THEATRE GRAND THEATRE

PHILIA HALL: Aoba Civic Cultural Center

National Theatre Okinawa

Kyoto Nagaokakyo Memorial Culture Hall

Okayama Symphony Hall

Theater at the Narva gate Denen Hall (Yahabacho Bunkakaikan)

Sydney Lyric Theatre NANTO-CITY FUKUNO CREATIVE CULTURAL CENTER HELIOS

Ichinoseki Cultural Arts Center The Lutheran Hall

Kichijoji Theatre ashiya civic center luna hall
HIROSAKI CIVIC HALL Kyoto Yawata City Cultural Center

ARCHAIC HALL Morimachi Cultural Hall Uruma Citizen Art Theater Sano Culture Center

YES THEATER Beppu International Convention Center / Philharmonia Hall

St. Pauli Theater Hamburg COSMO ISLE HAKUI Kinokuniya Southern Theatre Takashimaya Vilnius Theatre Lėlė

Kinokuniya hall Writers Theatre: the Alexandra C. and John D. 'Nichols' Theatre

Játékszín Indiana Repertory Theatre

Folger Theatre MU Theatre

Metropolitan Playhouse Izuminomori Hall

Fukue Bunka Kaikan Toyonaka Performing Arts Center
Omachi City Cultural Center Echo Hall
Kochi Prefectural Culture Hall
Nagano City Eastern Culture Hall

Kiryu municipal central public hall
Yokohama City Isogo Ward Cultural Center "SUGITA GEKIJOU"

Bunka Parc Joyo Plum Hall Omaezakisibunnkakaikann

Bunka Parc Joyo Friendship Hall Gryphon Theatre

Sapporo Cultural Arts Theater Dargaville Little Theatre

Trustus Theatre; Thigpen Main Stage Shimonoseki City Lifelong Leaning Plaza Umi no Hall

Dads Garage TheatreNarita International Cultural CenterJungle TheaterMIYAZAKI CITIZEN' S PLAZABibai ShiminkaikanTheater De Nieuwe Regentes

Westa Kawagoe Main Hall
Kyoto Art Theater Shunjuza
Kirishima International Concert Hall Miyama Conseru

MEDIKIT ARTS CENTER ISAAC STERN HAL

Kyoto Art Theater Shunjuza
Stadsschouwburg Utrecht
Radnóti Miklós Theatre

ilex TACHIKAWA STAGE GARDEN

YAIZU CULTURAL CENTER Fujiyusouki Hall (City Sanyo\_Onoda Cultural Hall)

ozorachokyoikubunkakaikan Gyotoku Cultural Hall I&l Kuji City Cultural Hall/Amber Hall Yonago Public Hall Akita City Culture Hall Kiso Culture Park

The Albany Theatre

The Harmony Hall

WP Theater

Nagasaki Chitosepiahall

Detroit Repertory

Kibou Hall (Sakata Civic Hall)

International Theater Amsterdam Ichikawa City Museum of Literature GreenStudio

Hessisches Staatstheater Wiesbaden YOKOHAMA ARENA

The Repertory Theatre of St Louis ANZU HALL

Dallas Children's Theatre/Baker Theatre omaezakishiminkaikan

OWLSPOT THEATRE Chofu City Green Hall

Koto-ku Toyosu Culture Center Toyosu Civic Center Hall

Chofu City Culture Hall Tazukuri "Kusunoki Hall"

Kiyose Keyaki Hall Yao City Culture Hall (Prism Hall)

Hachijo Town Multipurpose Hall Ojare Premier Shisui

Kushiro Culture Hall DAITO Cultural Center (Thirty Hall)
Atorion Concert Hall Teatro della Corte Ivo Chiesa

Kumu Kahua Theatre

Greenwich Theatre

Bagatela Theatre

TOYAMAKEN KYOLUKU BUNKAKAKAN

TOYAMAKEN KYOUIKU BUNKAKAIKAN Juliusz Slowacki Theatre community center "SUNPAREA" Schauspielhaus Bochum

Akiyoshidai International Art Village Schauspielhaus Bochum Kammerspiele

OJI HALL Nørrebro Teater, Copenhagen

Itabashi Culture Hall The Salzburg State Theatre

TOKYO DOME CITY HALL

OTSU CIVIC HALL

HIGASHIOSAKA Cultural Creation Hall

COOL JAPAN PARK OSAKA WW Hall

Shimonoseki Civic Hall Piazza Hall

Ryukyushimpo Hall Fukuchiyamashi kosel kaikan SHIZUOKA CITY CULTURE HALL Fukuchiyamashi shimin hall

Tsukiminosato Workshop Center Usagi hall The Helena Modrzejewska National Stary Theater

Shibata Civic Cultural Center The Helena Modrzejewska National Stary Theater (New Stage)

Sanjo Central Community Center Nowy Theatre

Ludowy Theatre

Manamiru Iwamizawa civic center Main hall

Krakow Variété Theatre

Slovene National Theatre Nova Gorica

Theatre Passe Muraille Slovene National Theatre Nova Gorica (small hall)

The Roxy on Gateway (Theatre Network' s main stage theatre space) SNG Drama Ljubljana
Taganrog A.P. Chekhov' s Drama Theater junges theater basel
Musical Theatre Karlín Culture Forum Kasugai

Theatre Gym (Cadence Theatre Company in partnership with Virginia Nanjo City Culture Center - Sugarhall

Repertory Theatre) MADOKA HALL
Ashibetsu civic center Sathankusu Chikugo

Renaissance-Theater Berlin

Wimberly Theatre (Huntington Theatre Company)

Deutsche Oper am Rhein – Düsseldorf Opera House

Avenue of the Arts (Huntington Theatre Company)

Theatre 100 Noms

Richmond Triangle Players - Robert B. Moss Theatre

KODAIRA CITIZENS CULTURAL HALL

Ninomiya "TOCHIOTOME" Hall

Ichikawa City Cultural Hall

TheatreLAB - The Basement

MAIIAM Screening Room

Teatr Polski in Warsaw

Jobsite Theater, theater-in-residence of the Shimberg Playhouse, Orpheum Graz

Straz Center Warsaw Chamber Opera

Lunchbox TheatreNational Theater & Concert Hall, Taipei TaiwanThe Rose TheaterNational Theater & Concert Hall, Taipei Taiwan

Victoria Palace Theatre Royal Court Theatre

ACTCITY Hamamat su Kaunas State Puppet Theatre

Tsu city Hisai ars plaza The Church Hill Theatre

Hatsukaichi City Saiki Cultural Cente NEW NATIONAL THEATRE, TOKYO

KIRARI☆FUJIMI Cultural Centre of Fujimi City

Okayama City Culture Hall

Kitahiroshima City Arts Hall

Miharu Festival House MAHORA

THEATER MATTE

RockOpera Praha
National Theater of Greece
ZA-KOENJI 1, ZA-KOENJI PUBLIC THEATRE
Nagakute Cultural Center
Wagano prefectural culture hall

The Malak Gabr Theatre space in the American University in Cairo Shinjuku Bunka Center

(AUC) Musashino Civic Cultural Hall, Recital Hall
LTG Auditorium Musashino Civic Cultural Hall, Main Hall

Sapporo Otani University & Junior College of Sapporo Otani - Ozu town lifelong learning center & culture hall

University Otani memorial hall Tokachi Plaza Rainbow Hall

Hamburg State Opera Hachioji City Art & Cultural Hall (Icho Hall) Large hall
Antonín Dvořák Theatre - the National Moravian-Silesian Theatre Hachioji City Minamiosawa Cultural Hall Main hall

The National Theater of Iceland

Olympus Hall Hachioji

Budapest Puppet Theatre

Shadowbox Live

Victoria Theatre

Victoria Concert Hall

Gateway Black Box The Meteor

Our Tampines Hub - Festive Arts Theatre Helsingborgs Stadsteater

SHOGIN TACT TSURUOKA Papageno Musiktheater Frankfurt am Main

MUNETSUGU HALL, Nagoya Vorstadttheater Basel NISHINOMIYA AMITYHALL Teatr Muzyczny Capitol

Arriaga Theater Minard Theatre

Rakvere Theatre The New Wolsey Theatre

State Small Theatre of Vilnius Teatro Petrella
Kaunas State Musical Theatre Schauspielhaus Wien

Théâtre Royal du Parc Zagreb Youth Theatre Bethlen Square Theatre

Octagon Theatre Leith Theatre Hackney Empire

Miyakonojo City General Cultural Hall

Regent Theatre

National Kaunas Drama Theatre Latvian National Opera House

Main Theatre, Barbican

Modlin Center for the Arts-Camp Concert Hall Modlin Center for the Arts-Alice Jepson Theatre

The Substation Theatre His Majesty's Theatre

Connelly Theater (Metropolitan Playhouse)

Théâtre National de Nice

Soho Theatre Theater Gurten Uppsala stadsteater FFT Düsseldorf

Teatr im. Heleny Modrzejewskiej w Legnicy

TTT-Theatre Of Tampere

Théâtre Beaulieu

Die Helmut Förnbacher Theater Company

Rogaland Teater Comédie de Genève

The Michael Fowler Centre

iichiko Culture Center iichiko Grand Theater

Vendsyssel Teater Schauspielhaus Zurich

Krakow Opera

Theater 5 SF World Cinema Central World Bangkok

Teatro Alfil

Cyrano's Theatre Company

**BGC Arts Center** 

Nottingham Playhouse

Bernhardt Theatre Compagnietheater De Kleine Komedie

Dance Theatre Aura

Juozas Miltinis Drama Theatre 'Espace Geordie' Geordie Theatre

Teatr Ochoty DOCK 11 Berlin

Rosas Performance Space, Brussels

Małopolska Garden of Art

Juliusz Slowacki Theatre in Cracow, Main Stage

**HOST BKK** 

(Honorifics abbreviated. In the order of sound submission.)



Installation view, Taro Izumi. ex, 2020 ©Museum Tinguely Photo: Gina Folly

#### **Exhibition Overview**

Title: ex

Period: September 2. - November 15. 2020

Time: 11:00 - 18:00 (Tuesdays - Sundays. Mondays close)

Venue: Museum Tinguely (Basel)

Website: https://www.tinguely.ch/en/exhibitions/exhibitions/2020/taro-izumi.html

Instagram URL: https://www.instagram.com/ex.taroizumi/



Exhibition

## Online contents (1) " I Can See Solaris"

Title: I Can See Solaris

Period: September 2. 2020 - November.15

Time: 11:00 - 18:00 (Tuesdays - Sundays. Mondays close)

Venue: Museum Tinguely (Basel) and online

Duration: As long as you wish

Reservation: https://select-type.com/s/icanseesolaris/

# Online contents (2) "Cloud (king)"

You can access to the videos via online.

Please check the instagram account: ex.taroizumi\_cloudking

Instagram URL: https://www.instagram.com/ex.taroizumi\_cloudking/



"Cloud (king)"

### Online contents (3) Video documentation of "Cloud (pillow/ raised-floor storehouse)"

For the theater installation, please visit the vimeo site to watch the video documentation how it is exhibited at the museum.

Vimeo URL: https://vimeo.com/471286744/1dc704e306

#### **Press materials**

If you wish to use press images, please read a terms and conditions and feel free to download from the dropbox folder. Please always include creditline when you use and publish. If you wish to use the audio file of the combined "silent" sound at your theater, please feel free to contact us.

https://www.dropbox.com/sh/oj80man72ng94ly/AAA5oDmLEJ6NpbYAfVvELm\_da?dl=0

#### **Contact**

For further information and inquiries, please contact to this address: taroizumistudio@gmaill.com

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### **Exhibition Catalogue**

### Taro Izumi. ex

#### that continues to evolve



Catalogues for the exhibition "Taro Izumi. ex" will go their own way after acquiring at least one of the experiences listed on their back cover such as "Allow this book to smell the aroma of the food for 15 days," "Release this book deep into a forest for two weeks," "Introduce animals to this book for 30 minutes" etc.

If you are interested in purchasing, please visit the museum online shop!





Each catalogue has acquired at least one of these experiences as a stamp certifies. Readers are welcome to join this action to give more experiences and make a unique catalogue of your own!

Title: Taro Izumi. ex Size: 26 x 19.6 cm

Language: English or German, 168 pages, paperback

Authours: Roland Wetzel, Séverine Fromaigeat, Jun Aoki and Kenjiro Hosaka etc.

Publisher: Hatje Cantz Publishing year: 2020 ISBN: 978-3-7757-4737-0

Price: 48.00 CHF

Online shop: https://www.tinguely.ch/en/shop.html?detail=776dbb0c-fd64-44e0-8eec-b80de5449e8f